

Node.js Intro to Node.js Environment

SENG 4640 Software Engineering for Web Apps Winter 2023

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Review: How does a Web Browser Work?

• The World Wide Web utilizes **Hypertext Transfer Protocol (HTTP)** to transfer documents



Client

Server

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What does the Web Server do?

• Listen for and accept incoming HTTP requests

Parse the HTTP request to determine what is being requested

Locate (and/or create) the resource being requested

Construct and send back the HTTP response

Node.js

- Asynchronous, event-driven JavaScript runtime environment for building web applications
- Treats HTTP requests as events that invoke callback functions/handlers that construct the HTTP response
- Also includes a package manager to simplify the deployment of JavaScript apps

Installing Node.js

- You can install Node.js by downloading, running, and finishing the package installer available here:
 - https://nodejs.org/en/download/

Check that installation is correct using: node -v

Update modules using: npm install npm -g

Setting up a new project

We want to create a server-side Web application

• Create a new folder for your project

Use Terminal, Command Prompt, etc. to navigate to that folder

- Set up a new project by running: **npm init**
 - You will be prompted to enter some information about your project (select defaults)
 - Specify "index.js" as your entry point (is the default)

Setting up a new project

 Your project folder should now have a package.json configuration file

```
"name": "helloworld",
"version": "1.0.0",
"description": "A basic hello world app",
"main": "index.js",
"scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
},
"author": "TRU Learner",
"license": "ISC"
```

Node is just a framework We are going to build on top of that using Express

Express

- Express is a web application framework that sits on top of a Node.js server
- Express helps you modularize and streamline your web application
- Within Express, you can organize your app in many ways:
 - Define separate modules that have different responsibilities
 - Handle requests via different *routes* and *routers*
 - Split each step in the processing of a request into Middlewares

Adding Express

 To use Express, run the following from the folder where you created your Node.js app: npm install express --save

- The Express package will be downloaded to the project and added to your package.json file as a dependency
 - Package: a package is a module of JavaScript code, usually with a specific purpose, that can be re-used and assembled with other modules
 - **Dependency**: A dependency is a piece of code that your program relies on to work correctly

Express Configuration

- Your package.json file will now have a new section called dependencies
- npm can refer to this in the future and re-download or update your packages as needed

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"description": "A basic hello world app",
"main": "index.js",
"scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
},
"author": "TRU Learner",
"license": "ISC",
"dependencies": {
    "express": "^4.18.2"
}
```

```
var express = require('express');
var app = express();
app.use('/', (req, res) => {
  res.send('Hello World!');
});
app.listen(3000, () => {
  console.log('Listening on port 3000');
});
```

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Running Express

In the project folder, run: node index.js

• When the server starts, you should see "Listening on port 3000" written to the console/screen

 Open a browser on the same computer and go to http://localhost:3000/

•••	localhost:3000	×	Guest
$\leftrightarrow \ \Rightarrow \ G$	i localhost:3000		

Commands

- > mkdir app_one
- > cd app_one
- > npm init
- > npm install express --save

```
> touch index.js
make a file - index.js
write the backend content
> node index.js
```

open http://localhost:3000/

Looking Ahead

 How can the server send different responses for different requests?

How can the server dynamically generate responses?

 How does the server interact with external data sources?